

**A GLOSSARY OF TERMS
USED IN THE SCA AND THE KINGDOM OF NORTHSHIELD**

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Newly revised by Mistress Rosanore of Redthorn, OL

Largely based on a collaborative effort of that lady and

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Note: Terms used in definitions which have their own definitions in the Glossary are capitalized.

A.S. -- see ANNO SOCIETATIS.

ACORN -- the official NEWSLETTER of the KINGDOM of ATLANTIA.

AOA -- see AWARD OF ARMS.

AEGIS HERALD -- the TITLE of one of the DEPUTIES of the POLARIS HERALD.

The Aegis Herald is in charge of heraldic education.

AESTEL -- the official NEWSLETTER of the KINGDOM of AETHELMEARC.

AETHELMEARC (ETH-el-mark) -- the Kingdom which consists of western New York State, central/western Pennsylvania and West Virginia.

ALPHABET SOUP -- the term for the letters behind a person's name that refer to the AWARDS they have and the ORDERS to which they belong. If there are a lot of these abbreviations, they are called "Alphabet Soup".

ALTHING -- the "town meetings" of NORTHSHIELD, which examine important issues or concerns among her people, and open discussion about possible solutions.

AMBASSADOR -- the official NEWSLETTER of the KINGDOM of GLEANN ABHANN.

ANACHRONISM -- (pronounced ah-NAHK-rah-ni-zum) Anything out of its proper time. From the Greek words **ana**, meaning backwards or reversed and **khronizein**, meaning to belong to a particular time

ANNO SOCIETATIS (A.S.) -- literally, Year of the Society. This refers to the SCA's method of numbering the years. A.S. 1 is 1966, the year that the SCA was founded. The SCA year begins on May Day (May 1) since that is the day on which the SCA was founded.

ANSTEORRA (ANS-tee-OR-ah) -- the Kingdom which consists of the states of Oklahoma and Texas (except for El Paso and Hudspeth counties).

AN TIR (an TEER) -- the Kingdom which consists of the states/provinces of Alberta, British Columbia, the northern tip of Idaho, the Northwest Territories, Oregon, Saskatchewan, Washington State and the Yukon.

This KINGDOM contains three PRINCIPALITIES: AVACAL, the SUMMITS, and TIR RIGH.

APPLICANT GROUP -- the term used in NORTHSHIELD for a FORMING GROUP that has received agreement from its administering branch and whose officers have been designated as deputies of the officers of that administering branch. A group may be designated Applicant by the Kingdom Seneschal or their designated deputy. Applicant groups may choose their own group TITLE. Suggestions are Outpost, Colony, Village, Fort, or any other name mutually acceptable to the applicant group and the Kingdom Seneschal that does not already have official SCA status. More details on the process of forming a new group can be obtained from NORTHSHIELD's DEPUTY KINGDOM SENESCHAL for New Groups

APPRENTICE -- 1) generally, someone who is new or is learning something which is new to them. 2) the entry rank in a GUILD. Usually defined as anyone who has expressed a desire to learn an art or science and is willing to be taught by others. Apprentices will need help and supervision to complete their projects. The rank of apprentice confers no PRECEDENCE outside the GUILD. 3) the specially recognized student of a LAUREL, that is, a person who shows promise in an art or science who is taken on by a LAUREL for extra training or help in exchange for service. A LAUREL's apprentice receives no intrinsic rank or honors because of this status. LAUREL apprentices wear a green belt with their LAUREL's arms on it.

AQUILA -- see ORDER OF AQUILA.

ARCHER – practioner of ARCHERY.

ARCHERY – the practice of using PERIOD bows and arrows to shoot accurately at targets both on foot and on horseback, and, under certain limitations, in combat. As with all the ARTS MARTIAL practiced in the SCA, this activity is governed by strict safety regulations and supervised by MARSHALS.

ARCHERY CAPTAIN – See ARCHERY MARSHAL.

ARCHERY GENERAL -- the KINGDOM OFFICER in charge of fostering ARCHERY. This officer is a DEPUTY of the EARL Marshal and is not a GREAT OFFICER.

ARCHERY MARSHAL -- the local OFFICER in charge of fostering ARCHERY. This officer is often called the ARCHERY Captain.

ARMIGER -- an ARMIGEROUS person. In NORTHSHIELD, an Armiger may wear a CIRCLET ornamented as they see fit that has no more than one protrusion. The whole CIRCLET, including protrusion, must be no more than one inch wide.

ARMIGEROUS -- having an AWARD OF ARMS. This means that the CROWN has granted this person the right to bear ARMS and to use the TITLE of LORD or LADY.

ARMOR – protective gear for a FIGHTER. This gear must meet the minimum safety standards set by the MARSHALS and is inspected by the MARSHALS before every use. Materials that are used for armor include such things as hockey pads, mover’s quilts, kydex, boiled leather, padded and quilted fabric, chain mail, and metal plates. In other words, on the field, one sees everything from modern make-do’s to very authentic, beautiful armor.

ARMS -- what an ARMIGEROUS person's heraldic DEVICE is called. Arms can be held, from lowest to highest, by Award (AWARD OF ARMS), Grant (GRANT OF ARMS), or Patent (held by members of the PEERAGE).

ARTEMESIA (Ahr-tem-EEZ-ee-ah) -- the Kingdom which consists of western Colorado, southern Idaho, Montana, most of Utah and Wyoming.

ARTILLERY – 1) term used for SIEGE WEAPONS alone. 2) term used for both ARCHERY and SIEGE WEAPONS.

ARTS MARTIAL – those martial arts practiced in the SCA. These include ARCHERY, HEAVY COMBAT, EQUESTRIAN ACTIVITIES, RAPIER COMBAT, SIEGE WEAPONS, and THROWN WEAPONS.

ATENVELDT (A-ten-velt) -- the KINGDOM which consists of the state of Arizona.

ATLANTIA (at-LANT-shee-ah) -- the KINGDOM which consists of the District of Columbia and the states of Maryland, North Carolina, South Carolina, Virginia and a bit of Georgia.

AUTHENTIC -- being correct for a certain PERIOD and culture. Ideally, everything should be as authentic as possible, but concessions are always made. The more concessions you make, the less authentic you are. The number and kind of concessions made are governed by custom. Thus, experience is the best way to learn which concessions are o.k. and which are not.

AUTHORIZATION CARD -- a card received by an AUTHORIZED HEAVY COMBATANT, ARCHER, RAPIER COMBATANT, THROWER, or EQUESTRIAN after he or she has sent in a signed WAIVER. It contains all of the styles legal in a KINGDOM with endorsements by those in which the individual is AUTHORIZED plus an indication that a signed WAIVER is on file.

AUTHORIZED -- a HEAVY COMBATANT, ARCHER, RAPIER COMBATANT, THROWER or an EQUESTRIAN 16 years of age or older that has proved before three or more of the appropriate Marshals that he or she is safe to him- or herself and to others when participating in their chosen activity. Each authorized person carries an AUTHORIZATION CARD upon which are indicated all the styles which he or she is allowed to use. A fully authorized person may fight in these styles in the LISTS, MELEEs, and WARs, etc.

AUTOCRAT -- person (or persons) in charge of an EVENT. Makes the final decisions on all matters concerning the EVENT. Does the planning and makes all the EVENT arrangements. For large EVENTS, there may be several co-autocrats or subautocrats, each in charge of one aspect of the EVENT.

See also FEASTOCRAT.

AVACAL – the PRINCIPALITY consisting of Alberta, eastern and northern British Columbia, the Northwest Territories, Saskatchewan, and the Yukon. It is a part of the KINGDOM of AN TIR.

AVANTGARDE – the official NEWSLETTER of the PRINCIPALITY of AVACAL.

AWARD OF ARMS (AOA) -- this is the lowest-ranking SOCIETY-wide AWARD. It entitles you to use the TITLE LORD or LADY and to call your heraldic DEVICE your ARMS. In Northshield, holders of an Award of Arms rank above NON-ARMIGEROUS AWARDS and ORDERS and below holders of GRANTS OF ARMS and may put the initials AOA after their SCA NAMES.

AWARD OF BELLEROPHON – in NORTHSHIELD, this NON-ARMIGEROUS AWARD is given to youth who have displayed prowess and courtesy in any of the ARTS MARTIAL.

AWARD OF CYGNUS – NORTHSHIELD's AWARD for those who have performed substantial service to their KINGDOM. Holders of this order receive a AWARD OF ARMS if they do not already have one.

Members of this ORDER rank above holders of NON-ARMIGEROUS AWARDS AND ORDERS and below holders of GRANTS OF ARMS.

AWARD OF THE BALEFIRE – NORTHSHIELD's AWARD for those who show proficiency in one or more of the Arts or Sciences. Holders of this order receive a AWARD OF ARMS if they do not already have one. Members of this ORDER rank above holders of NON-ARMIGEROUS AWARDS AND ORDERS and below holders of GRANTS OF ARMS.

AWARD OF THE BLACK BOLT – NORTHSHIELD's AWARD for those who show prowess and chivalrous behavior in ARTILLERY activities. Holders of this order receive a AWARD OF ARMS if they do not already have one. Members of this ORDER rank above holders of NON-ARMIGEROUS AWARDS AND ORDERS and below holders of GRANTS OF ARMS.

AWARD OF THE COMPASS – in NORTHSHIELD, this NON-ARMIGEROUS AWARD is given to youth who have given exemplary service to the KINGDOM.

AWARD OF THE GOLD LAMP – in NORTHSHIELD, this NON-ARMIGEROUS AWARD is given to youth for achievement in an Art and/or Science.

AWARD OF THE GRIFFIN'S SWORD – NORTHSHIELD's AWARD for those who show prowess and chivalrous behavior in ARMORED COMBAT. Holders of this order receive a AWARD OF ARMS if they do not already have one. Members of this ORDER rank above holders of NON-ARMIGEROUS AWARDS AND ORDERS and below holders of GRANTS OF ARMS.

AWARD OF THE HEARTHSTEAD – in NORTHSHIELD, this NON-ARMIGEROUS AWARD is given to groups that excel at showing hospitality and hosting events.

AWARD OF THE NORDHRBAND – in NORTHSHIELD, this NON-ARMIGEROUS AWARD is given to those who perform mighty deeds in the ARTS MARTIAL.

AWARD OF THE PALFREY – NORTHSHIELD's AWARD for those who show prowess and chivalrous behavior in EQUESTRIAN ACTIVITIES. Holders of this order receive a AWARD OF ARMS if they do not already have one. Members of this ORDER rank above holders of NON-ARMIGEROUS AWARDS AND ORDERS and below holders of GRANTS OF ARMS.

AWARD OF THE QUEEN'S GLOVE – NORTHSHIELD's AWARD for those who show prowess and chivalrous behavior in RAPIER COMBAT. Holders of this order receive a AWARD OF ARMS if they do not already have one. Members of this ORDER rank above holders of NON-ARMIGEROUS AWARDS AND ORDERS and below holders of GRANTS OF ARMS.

AWARD OF THE WHITE OWLE – in NORTHSHIELD, this NON-ARMIGEROUS AWARD is given to youth who demonstrate initiative in teaching.

AWARDS -- These awards are given to people in official recognition of their efforts for and services to the SOCIETY. These awards can bestow TITLES or honors. See individual awards for more information. In NORTHSHIELD, an AWARD can be given more than once. In NORTHSHIELD, the following AWARDS confer an AWARD OF ARMS: the AWARD OF CYGNUS, the AWARD OF THE BALEFIRE, the AWARD OF THE BLACK BOLT, the AWARD OF THE GRIFFIN'S SWORD, the AWARD OF THE PALFREY and the AWARD OF THE QUEEN'S GLOVE and the following AWARDS are NON-ARMIGEROUS: the AWARD OF THE HEARTHSTEAD, the AWARD OF THE NORDHRBAND, the AWARD OF THE COMPASS, the AWARD OF THE GOLD LAMP, the AWARD OF BELLEROPHON, and the AWARD OF THE WHITE OWLE.

BoD -- see BOARD OF DIRECTORS.

BADGE -- an heraldic DEVICE adopted by individuals, HOUSEHOLDS, or ORDERS and often worn as a circular "patch". A badge has fewer restrictions governing its design than a full heraldic DEVICE does. See a HERALD for more information on these restrictions.

BAELFYR -- the official NEWSLETTER of the CROWN PRINCIPALITY of INSULAE DRACONIS.

BALEFIRE -- see AWARD OF THE BALEFIRE.

BARDIC CIRCLE -- a gathering in which the participants share tales, songs, and poems on PERIOD and SCA subjects. Usually all who sit in such a circle are expected to contribute something. Bardic circles are often held at POST-REVELS and around the fire at CAMPING EVENTS.

BARON/ESS -- a TITLE used by both TERRITORIAL and COURT BARON/ESSES.

BARONY -- an autonomous local SOCIETY group which has met the official requirements set out in the CORPORA and in KINGDOM LAW, and has been elevated to this status. Has a TERRITORIAL BARON and/or BARONESS as a titular head. Equivalent in size and rank to a PROVINCE. A BARONY is part of a KINGDOM.

BEAR -- see ORDER OF THE BEAR.

BELLEROPHON -- see ORDER OF BELLEROPHON.

BELTED FIGHTER -- a term used for a member of the CHIVALRY (meaning #1).

BLACK BOLT -- see AWARD OF THE BLACK BOLT.

BLACK STAR -- the official NEWSLETTER of the KINGDOM of ANSTEORRA.

BLAWHORN HERAWDE -- the TITLE of one of the DEPUTIES of the POLARIS HERALD.

The Blawhorn Herawde is in charge of FIELD HERALDRY.

BOARD OF DIRECTORS (BoD) -- This body deals with the MODERN aspects of running the SCA and makes all policy for the SOCIETY as a whole. They formulate the CORPORA with the members' input and are the final court of appeals in the SOCIETY.

BOFFER -- a weapon carefully made of foam so that it may safely be used in combat by unarmored persons.

BOOK HERALDRY -- see HERALDRY.

BORDER RAID -- a term for a small WAR.

BOUT -- one fight between two persons, often while participating in a TOURNAMENT.

BRIDGET'S FLAME -- see ORDER OF BRIDGET'S FLAME.

CL -- see ORDER OF THE LAUREL.

CP -- see ORDER OF THE PELICAN.

CR -- see ORDER OF THE ROSE.

CADET -- the specially recognized student of a WHITE SCARF, that is, a person who shows promise in an art or science who is taken on by a WHITE SCARF for extra training or help in exchange for service.

A WHITE SCARF's cadet receives no intrinsic rank or honors because of this status. Cadets wear a red scarf at the left shoulder or above the left elbow.

CAID (ki-EED) -- the Kingdom which consists of southern California, Hawaii, and part of Nevada (the Greater Las Vegas area).

CALONTIR (kal-on-TEER) -- the Kingdom which consists of the states of Iowa, Kansas, Missouri, Nebraska, and northern Arkansas (the Fayetteville area).

CAMPING EVENT -- an EVENT held outdoors where everyone camps out in tents for the duration of the EVENT. Everyone lives on the SITE more or less medievally. WARS are usually camping events.

CANTON -- a local SOCIETY group which is under the jurisdiction of an older SOCIETY group from which it receives help and support. A Canton can eventually become a BARONY if it wishes. According to older versions of the CORPORA, a Canton was supposed to be within 90 miles of a previously established SOCIETY group.

CENTRAL REGION (of NORTHSHIELD) – see LAKES REGION.

CHAMBERLAIN – the head of household for a LANDED personage such as the CROWN or TERRITORIAL BARON/ESSES. Such persons take gentle care of those that they serve, watching over such things as physical welfare, schedules, etc.

CHANCELLOR (Lord Chancellor) -- chief legal advisor to the CROWN.

CHANCELLOR OF SUN – KINGDOM level OFFICER in charge of the STELLAR UNIVERSITY OF NORTHSHIELD. This officer is a DEPUTY of NORTHSHIELD's KINGDOM MINISTER OF ARTS AND SCIENCES and is not a GREAT OFFICER.

CHANCELLOR OF THE EXCHEQUER -- often called EXCHEQUER for short. The OFFICER in charge of accounting for the money, i.e., the treasurer. Must make a report to the IRS annually and keep accurate books. This office is found at every level of the SOCIETY.

CHARGE -- an object or figure placed on the shield (or other object).

CHATELAINE -- an OFFICER who is in charge of welcoming new people, loaning them GARB, etc. This OFFICER may be found at every level of the SCA. In NORTHSHIELD, the KINGDOM Chatelaine is a DEPUTY of the SENESCHAL and is not a GREAT OFFICER. In some other KINGDOMs, the chatelaine welcomes new folks and the GOLD KEY loans them garb.

CHIEF OF ARTILLERY – the KINGDOM OFFICER in charge of fostering SIEGE WEAPONS. This officer is a DEPUTY of the EARL Marshal and is not a GREAT OFFICER.

CHIRURGEON (ki-RER-juhn) -- A member of the SCA-wide GUILD of surgeons. A Chirurgeon has at least a multi-media Red Cross first aid card, CPR certification, and has served a period of APPRENTICESHIP. Chirurgeons serve as OFFICERS at all levels of the SOCIETY.

CHIVALRY -- 1) a collective term meaning all the KNIGHTs and MASTERS/MISTRESSES-AT-ARMS of a KINGDOM or just a part of them. Refers to the FIGHTING PEERAGE ORDERS. 2) a code of ethics and behavior which was a medieval ideal and which most SOCIETY members aspire to follow.

CHRONICLER -- an OFFICER who is in charge of editing a NEWSLETTER. This office is generally not present if the group produces no NEWSLETTER. This office is found at all levels of the SOCIETY.

CHRONICLER OF THE SOCIETY -- the CORPORATE OFFICER responsible for overseeing the production of TOURNAMENTS ILLUMINATED, the COMPLEAT ANACHRONIST, and all official SOCIETY publications, including all official KINGDOM and PRINCIPALITY NEWSLETTERS.

CIRCLET -- a small (generally one inch wide or less), usually undecorated band of metal worn on the head. In some KINGDOMs, only ARMIGERS and above may wear circlets. If a circlet is worn, care must be taken so that it is not mistaken for a CORONET.

CLERK OF PRECEDENCE -- the TITLE of one of the DEPUTIES of the POLARIS HERALD. The Clerk of Precedence is in charge of maintaining the NORTHSHIELD ORDER OF PRECEDENCE.

CLERK OF THE ROSTER – NORTHSHIELD's KINGDOM level OFFICER in charge of AUTHORIZATION CARDS. This person is a DEPUTY of the EARL MARSHAL and is not a GREAT OFFICER.

COAT OF ARMS -- something nobody in the SOCIETY can officially have. This term refers to an entire heraldic achievement, i.e., shield, helm, mantling, TORSE, CREST, supporters and mount (with motto). Only the shield is officially allowed to be registered in the SOCIETY. See also ARMS and DEVICE.

COLLEGE -- a local SCA group which is co-extant territorially with another local SCA group. Colleges are generally formed at educational institutions or military bases and often are functioning only nine months out of the year. A College reports administratively to the local SCA group with which it is co-extant administratively.

COLLEGE OF ARMS (College of Heralds) -- on the SOCIETY-wide level, this organization is responsible for registering and authenticating DEVICES, ARMS, BADGES, and SCA NAMES for SOCIETY members. The organization consists of the LAUREL SOVEREIGN OF ARMS, his/her subordinates, and all KINGDOM PRINCIPAL HERALDS. There are equivalents of this organization in all of the KINGDOMS and PRINCIPALITIES. Some of the entries in this Glossary which deal with the structure of the NORTHSHIELD College of Heralds are PURSUIVANT, PURSUIVANT-AT-LARGE, and TITLED PURSUIVANTS.

COLLEGE OF HERALDS -- see COLLEGE OF ARMS.

COLLEGIUM -- a SCA gathering for the organized teaching and sharing of knowledge relevant to our PERIOD recreations.

COLONY -- one of the possible TITLES for an APPLICANT GROUP.

COMBAT ARCHERY -- ARCHERY against armored human targets which is governed by very stringent safety regulations.

COMPASS -- see AWARD OF THE COMPASS.

COMPASS HERALD -- the TITLE of one of the DEPUTIES of the POLARIS HERALD.

The Compass Herald is in charge of internal submissions. This HERALD is the one that you send your SCA NAME and DEVICE submission to after your group HERALD advises that it is ready.

COMPLEAT ANACHRONIST -- the bimonthly pamphlet series published by and for the entire SOCIETY.

CONSORT -- the person for whom the winner of a CROWN TOURNEY or CORONET TOURNEY fought. See also PRINCE/SS and SOVEREIGN. In NORTHSHIELD, the CONSORT may wear a crown of gold, ornamented as they see fit.

CONSTABLE -- 1) a person subordinate to Marshals who guards the edges of the LISTS of a TOURNAMENT. 2) an official in charge of security at an EVENT. Neither of these are official positions in NORTHSHIELD.

CONSTABLE OF THE CAVALRY -- the KINGDOM OFFICER in charge of fostering EQUESTRIAN ACTIVITIES. This officer is a DEPUTY of the EARL Marshal and is not a GREAT OFFICER. Local officers are called the EQUESTRIAN Captain.

CONVENTIONS OF THE LISTS -- additions to the RULES OF THE LISTS. The Conventions are rules and customs which are not SOCIETY-wide, but have been adopted by a particular KINGDOM.

CORNET -- an unofficial, unWARRANTED heraldic person. Usually a person who has volunteered to HERALD for the day at an EVENT.

CORONATION -- 1) the coronation ceremony. 2) the EVENT at which the ceremony takes place. In NORTHSHIELD, the ceremony and EVENT are held twice a year on the first or second full weekend in April and on the second full weekend in September. The CROWN PRINCE and CROWN PRINCESS are CROWNED KING and QUEEN. The old monarchs then step down.

CORONET -- 1) a CIRCLET decorated in various ways and worn by BARON/ ESSES, VISCOUNT/ESSES, COUNT/ ESSES, DUKES/DUCHESSES, and PRINCE/SSES of a PRINCIPALITY. More elaborate than a CIRCLET, and only worn by those who are entitled to wear them. For more information on the different types of coronet, see the definitions of BARON/ESS, COUNT/ ESS, etc. 2) the ceremony of coronating the winner of a CORONET TOURNEY.

CORONET TOURNEY -- TOURNAMENTs held in PRINCIPALITIES to choose the PRINCE/SS of the PRINCIPALITY. The winner is eventually CORONETed PRINCE/SS of the PRINCIPALITY and presides over the next Coronet Tourney.

CORPORA -- basic rules and by-laws of the entire SOCIETY. These are formulated by the BOARD OF DIRECTORS usually with the input of the members of the SOCIETY.

CORPORATE OFFICERS -- OFFICERS who serve the entire SOCIETY. These OFFICERS include the PRESIDENT, SENESCHAL of the SOCIETY, LAUREL SOVEREIGN OF ARMS, Marshal of the SOCIETY, MINISTER OF ARTS AND SCIENCES, CHANCELLOR OF THE EXCHEQUER, CHRONICLER of the SOCIETY, CHIRURGEON GENERAL, LIBRARIAN/ARCHIVIST and REGISTRAR.

COUNT (EARL)/COUNTESS -- the TITLE assumed by a person who has reigned once as KING or QUEEN after their reign is over. Like all PEERs, Count/esses may call themselves Count/ess (name) or Count/ess (given name), LORD/LADY (surname), i.e., Countess Drelba, LADY Snow. In NORTHSHIELD, Count/esses rank above VISCOUNT/ESSES and below DUKES and DUCHESSES. In NORTHSHIELD, only a Count/ess may wear a gold CORONET embattled (looking like the top of a crenellated wall), ornamented as they see fit.

COURT -- 1) a formal gathering presided over by a LANDED noble. AWARDS may be given to deserving people and gifts may be given to the presiding nobles. Often refers to a royal court presided over by the KING and/or QUEEN. 2) the group of people who surround the CROWN at an EVENT.

COURT BARON/ESS -- a TITLE given to people who have benefitted the CROWN and for whom other AWARDS would be inappropriate. Court Baron/esses do not have their own BARONIES and thus may not hold COURT or use the LANDED form of their TITLE. In NORTHSHIELD, this TITLE is also awarded at the CROWN's discretion to TERRITORIAL BARON/ESSES when they step down. In NORTHSHIELD, the TITLE of Court Baron/ess bestows a GRANT OF ARMS and Court Baron/esses rank above all other recipients of GRANTS OF ARMS and below TERRITORIAL BARON/ESSES. In NORTHSHIELD, Court Baron/esses wear silver CORONETS with six "pearls" (spheroids), ornamented as they see fit.

COURT HERALDRY -- see HERALDRY.

COURT OF CHIVALRY -- a COURT convened for the express purpose of investigating SOCIETY matters ONLY and for meting out punishment if it is deemed necessary. Such COURTS are convened only for the most serious reasons after all other channels have been exhausted. These COURTS are governed by very strict rules. In NORTHSHIELD, the KINGDOM SENESCHAL oversees Courts of Chivalry. For more information, see the LAWS of NORTHSHIELD, Article XI.

CRASHING -- 1) to stay overnight at a person's house usually on the floor in sleeping bags. This is generally done at EVENTS. 2) going to sleep.

CREST -- 1) the decoration worn on top of the helm of a HEAVY COMBATANT. 2) In HERALDRY, the crest is a decoration that appears on top of a helm which is placed on top of the shield portion of a person's ARMS or DEVICE. In popular SCA usage, the crest is often placed directly on top of the shield or on top of a TORSE which has been placed on top of the shield.

CRIER -- 1) a person, often a FIELD HERALD, who roves through an EVENT making announcements. 2) the official NEWSLETTER of the KINGDOM of AN TIR.

CROWN -- 1) what only the KING, QUEEN, CROWN PRINCE and CROWN PRINCESS wear on their heads. 2) short for CROWN TOURNEY. 3) a term used to refer to the KING and QUEEN of a KINGDOM.

CROWN PRINCE/SS -- PRINCE/SS of a KINGDOM who will eventually be CROWNed KING or QUEEN. IN NORTHSHIELD, only the SOVEREIGN and CONSORT rank higher than the Crown Prince and Princess. In NORTHSHIELD, only the CROWN PRINCE and PRINCESS may wear silver crowns, ornamented as they see fit.

CROWN PRINCIPALITY -- a PRINCIPALITY whose ruling royalty is the KING and QUEEN of its KINGDOM. Crown Principalities have official NEWSLETTERS, if they wish. However, they do NOT have to have a full slate of OFFICERS. They are encouraged to do so, though. Crown Principalities are also encouraged to work on becoming full-fledged PRINCIPALITIES. This form of PRINCIPALITY has been created for use by areas that are greatly isolated from the rest of their KINGDOM. At present, there is one Crown Principality: INSULAE DRACONIS in the KINGDOM of DRACHENWALD.

CROWN PRINTS -- the official NEWSLETTER of the KINGDOM of CAID.

CROWN TOURNEY -- the TOURNAMENT whose winner reigns as CROWN PRINCE or CROWN PRINCESS until the next CORONATION when they are CROWNed KING or QUEEN. They CROWN their CONSORT QUEEN or KING and they preside over the next Crown Tourney. In NORTHSHIELD, this TOURNAMENT is held twice a year on the second full weekend in May and on the second full weekend in October.

CRWTH -- see ORDER OF THE CRWTH.

CURIA -- 1) Latin for COURT. 2) a term sometimes used for the executive body of a SOCIETY group which determines policy and decides group matters. Consists of all OFFICERS and ruling nobles and any others designated. The exact makeup, organization and internal rules vary from group to group.

CYNAGUA (sin-AH-gwah) -- the PRINCIPALITY consisting of the northern central valley and Sierra in California and part of Nevada (the Reno area). It is part of the KINGDOM of the WEST.

CYNGUS -- see AWARD OF CYNGUS.

D & D -- see DUNGEONS AND DRAGONS.

DAME (Domina) -- a TITLE used by a female KNIGHT if she doesn't want to use SIR.

DAMP -- adjective used to describe SITES or EVENTS where alcoholic beverages are allowed with certain restrictions. Check the EVENT announcement to see what the restrictions are. The adjective semi-wet is sometimes used instead of damp. See also DRY and WET.

DARK HORDE -- also called "the Horde" or the "Mongol Horde". A HOUSEHOLD devoted to recreating the Mongol steppe culture, the culture of nomadic "barbarians", and other non-European cultures. Some elements of Norse culture are also included.

DECATHLON -- see PENTATHLON.

DEMO -- short for demonstration. A SOCIETY educational lecture-demonstration for MODERN folk on PERIOD FIGHTING, arts, crafts, etc.

DEPUTY -- 1) a person who is a second in command and/or a designated successor for an OFFICER. 2) a person who just helps with the running of an office. Deputies are not GREAT OFFICERS.

DEPUTY EARL Marshal -- see EARL Marshal and KNIGHT Marshal.

DEPUTY PURSUIVANT -- the TITLE of an UNTITLED PURSUIVANT who is a DEPUTY to a TITLED PURSUIVANT.

DESTRER -- see ORDER OF THE DESTRER.

DEVICE -- 1) an heraldic design on a shield. 2) an heraldic design belonging to a non-ARMIGEROUS person. Should be registered subject to certain restrictions. Ask a HERALD for advice.

DOMINA -- PERIOD Latin translation of the TITLE DAME.

DON -- TITLE of a member of the ORDER OF THE WHITE SCARF.

DRACHENWALD (DRA-ken-wahld) -- the Kingdom which consists of Europe, Africa and the Middle East. This KINGDOM contains two PRINCIPALITIES: the CROWN PRINCIPALITY of INSULAE DRACONIS and the PRINCIPALITY of NORDMARK.

DRAGON -- 1) totemic animal of the MIDREALM. 2) an automobile. 3) an airplane (West Coast usage).

DRAGON'S TALE -- the official NEWSLETTER of the KINGDOM of DRACHENWALD.

DRY -- adjective used to describe SITES or EVENTS where alcohol is not allowed. At all. None. See also DAMP and WET.

“DUB DUB” – see WARRIORS AND WARLORDS.

DUCERE, MINISTRARE, ILLUMINARE – the Latin motto of the KINGDOM of NORTHSHIELD. The literal English translation is: To lead, to serve, to light [the way].

DUCO HERALD – the TITLE of one of the DEPUTIES of the POLARIS HERALD. The Duco Herald oversees the HERALDS of the EASTERN REGION.

DUCT TAPE -- silver cloth tape used to cover swords and other weapons, patch things, etc. Duct tape is also known as silver tape or gaffer's tape. "The SOCIETY is held together by duct tape."

DUKE/DUCHESS -- the TITLE granted a person who has reigned as KING or QUEEN twice after their second reign is over. The two reigns do not have to be in the same KINGDOM, nor with the same person. Once you are a Duke/Duchess, you are no longer a COUNT/ESS. Like all PEERS, Dukes/Duchesses may call themselves Duke/Duchess (name) or Duke/Duchess (given name), LORD/LADY (surname), i.e., Duchess Drelba, LADY Snow. In NORTHSHIELD, Dukes/Duchesses rank above COUNTS (EARLS)/COUNTESSSES and below the CROWN PRINCE and CROWN PRINCESS. In NORTHSHIELD, Dukes/Duchesses may wear CORONETS with strawberry leaves, ornamented as they see fit.

DUNGEONS AND DRAGONS (D&D) -- a fantasy role-playing game played by many SOCIETY people and unpopular with others.

EALDORMERE (EL-der-mer) -- the Kingdom which consists of the province of Ontario (except for Essex County and NW Ontario around Thunder Bay).

EARL -- see COUNT (EARL)/COUNTESS.

EARL MARSHAL -- the KINGDOM level OFFICER in charge of all aspects of FIGHTING. An Earl MARSHAL is not necessarily an EARL. See also KNIGHT MARSHAL.

EAST -- the Kingdom which consists of the states/provinces of Connecticut, Delaware, Maine, Massachusetts, New Brunswick, New Hampshire, New Jersey, eastern New York, Newfoundland, Nova Scotia, eastern Pennsylvania, Prince Edward Island, Quebec, Rhode Island and Vermont.

EASTERN REGION (of NORTHSHIELD) – see WOODLANDS REGION.

The ECHOES – the official NEWSLETTER of the PRINCIPALITY of the SUMMITS.

EDICT – see ROYAL EDICT.

EQUESTRIAN – participant in EQUESTRIAN ACTIVITIES.

EQUESTRIAN ACTIVITIES – the SCA's recreation of such period Equestrian Activities as tilting, riding at the rings, horseback ARCHERY, jousting, etc. As always with the ARTS MARTIAL, Equestrian Activities are governed by strict safety regulations and supervised by MARSHALS.

EQUESTRIAN CAPTAIN – see CONSTABLE OF THE CAVALRY.

EVENT -- a SOCIETY gathering which usually consists of a TOURNAMENT, FEAST, and REVEL.

EXCHEQUER -- 1) short for CHANCELLOR OF THE EXCHEQUER. 2) the actual fund of money in the care of the CHANCELLOR OF THE EXCHEQUER, i.e., the treasury.

FAR WEST -- informal term for those sections of Asia that are part of the KNOWN WORLD. The Far West is part of the KINGDOM of the WEST.

FARSPEAKER -- the telephone.

FAVOR -- a ribbon, scarf or specially constructed item given by a LADY or LORD to a FIGHTER or any member of the SOCIETY as a token of esteem. It can be given permanently or for a specific length of time.

FEALTY -- loyalty, fidelity. For NORTHSHIELD's oaths of fealty, see the NORTHSHIELD book of ceremonies.

FEAST -- the part of an EVENT when people sit and eat specially prepared PERIOD foods, usually accompanied by entertainment.

FEASTOCRAT -- a sub-AUTOCRAT in charge of the FEAST.

FIELD HERALDRY -- see HERALDRY.

FIGHTER -- 1) a term used for any SCA person who practices one of the ARTS MARTIAL in the SCA. 2) a term used particularly for those who practice HEAVY COMBAT or RAPIER COMBAT.

FIGHTING -- 1) a term used for the practice of the ARTS MARTIAL in the SCA. 2) a term used particularly for any SCA recreation of Medieval combat that involves the use of HEAVY WEAPONS. All fighting is governed by strict regulations codified in the RULES and CONVENTIONS OF THE LISTS and is regulated by MARSHALS.

FILKSONG – a term used by science fiction fans that has been adapted for the SOCIETY. Originally "folksong" with a typo, it now refers to songs of a science fiction fannish or SOCIETY nature. This term is properly applied only to those songs with new words written to old melodies. Filksongs are often performed at BARDIC CIRCLES.

FLORENTINE -- a FIGHTING style where two weapons are used instead of weapon and shield. The most common Florentine weapons are broadsword and short sword or two broadswords.

FORMING GROUP – Any group of people who express interest in beginning the process of becoming a full status group in Northshield. More details on this process can be obtained from NORTHSHIELD's DEPUTY KINGDOM SENESCHAL for New Groups.

FORT – one of the possible TITLES for an APPLICANT GROUP.

FOUNDING BARON/ESS -- the first BARON/ESS of a group elevated to Baronial status. Usually Founding Baron/esses retain this TITLE after they resign as TERRITORIAL BARON/ESS of their group although they may then no longer use the LANDED form of their TITLE. This TITLE is not used in NORTHSHIELD.

GOA -- see GRANT OF ARMS.

GAFiAte -- "Getting Away From it All"; to become inactive in the SOCIETY or science fiction fandom.

GAMING -- wargaming; a loose term which includes board games, miniature games and role-playing games.

GARB -- SOCIETY clothing, i.e., PERIOD clothing worn by SOCIETY people at EVENTS, etc.

GATE – see PORTER/GATE/TROLL.

GENTLE -- a polite term for an individual member of the SCA. May also be used in the plural to refer to a group of SCA members.

GLEANN ABHANN (glen AH-ven) – the Kingdom which consists of most of Arkansas, a bit of Kentucky (Calloway County), Louisiana, Mississippi and a bit of Tennessee (the Memphis area).

GOLD LAMP – see AWARD OF THE GOLD LAMP.

GOLD KEY -- 1) a OFFICER found in some groups, very common on the West Coast, who supervises loaning GARB to new people. 2) a collection of loaner GARB for new people to borrow until they have their own.

GRANT OF ARMS (GoA) -- a SOCIETY wide AWARD which ranks between AWARDS OF ARMS and PATENTS OF ARMS. In NORTHSHIELD, COURT BARON/ESSES are the highest ranking holders of GRANTS OF ARMS. The following NORTHSHIELD ORDERS confer GRANTS OF ARMS: the ORDER of TYR, the ORDER of BRIDGET'S FLAME, the ORDER of the DESTREER, the IRON GRIFFIN LEGION, the ORDER of the WHITE SCARF, and the ORDER of AQUILA. In NORTHSHIELD, holders of a Grant of Arms are allowed to use the title of HONORABLE LORD/LADY and to put the initials GOA after their SCA NAMES.

GREAT OFFICER -- a KINGDOM level OFFICER and member of the STALLARI COUNCIL. In NORTHSHIELD, the Great Officers are: the KINGDOM SENESCHAL, POLARIS HERALD, KINGDOM MINISTER OF ARTS AND SCIENCES, EARL MARSHAL, KINGDOM CHANCELLOR OF THE EXCHEQUER, and THE KINGDOM CHIRURGEON. In NORTHSHIELD, only Great Officers that have received a GRANT OF ARMS may use a griffin passant or as a crest.

GRIFFIN – totemic animal of the KINGDOM of NORTHSHIELD.

GRIFFIN'S SWORD – see AWARD OF THE GRIFFIN'S SWORD.

THE GUARDIAN -- the official NEWSLETTER of the PRINCIPALITY of OERTHA.

GUILD -- a group of people who collectively study, practice and promote an art or science. Guilds need charters and some kind of organization to be official. One type of organization that is often used involves the use of the guild ranks of APPRENTICE, JOURNEYMAN, and MASTER. These ranks confer no PRECEDENCE outside the guild.

HEAD TABLE (High Table) -- at a FEAST, the table at which the presiding nobility sit, along with others whom this nobility wishes to honor.

HEARTHSTEAD – see AWARD OF THE HEARTHSTEAD.

HEAVY COMBATANT – practioner of HEAVY FIGHTING.

HEAVY COMBAT (Heavy Fighting) – combat using HEAVY WEAPONS.

HEAVY WEAPONS -- those weapons, usually built on a RATTAN base, that are traditionally used in the SCA to recreate Medieval combat. Included among these weapons are the shortsword; broadsword; greatsword; polearms; the mace; the maul; and the axe. Their construction is overseen by the appropriate MARSHAL and governed by strict safety regulations.

HERALD -- an OFFICER in charge of HERALDRY, TITLES, protocol, ceremony, field and court HERALDRY. At EVENTS, serves as a sort of living public address system.

HERALDIC DEVICE -- see DEVICE.

HERALDIC PURSUIVANT -- the TITLE of an unattached UNTITLED PURSUIVANT.

HERALDRY -- 1) Book Heraldry: the science of armorial achievements and correctly describing and using the same. This part of the HERALD's duties has to do with registering ARMS, DEVICES, and SCA NAMES. 2) Court Heraldry: heralding a COURT. This consists of being sort of a master of ceremonies. Before the COURT, the court herald is informed of all the items on the agenda and prepares the order of events in consultation with the presiding nobility. At the COURT, the court herald calls people forward, makes announcements, reads award scrolls when asked to, and generally keeps things going. 3) Field Heraldry: Making official announcements at EVENTS and heralding TOURNAMENTS. Heralding a TOURNAMENT consists of calling FIGHTERS to the LISTS and making any other necessary announcements.

HIGH TABLE -- see HEAD TABLE.

HOLD! -- This exclamation means FREEZE, STOP RIGHT WHERE YOU ARE. When used within the LISTS, Hold! can be called only by the MARSHAL in charge and his/her designated assistant Marshals and CONSTABLES. Spectators NEVER call Hold! When this exclamation is used outside the LISTS, it is used only in emergency situations such as preventing someone from falling into a pit or stepping on a rattlesnake.

HONORABLE LORD/LADY -- the TITLE of a holder of a GRANT OF ARMS.

HORDE -- see DARK HORDE.

HOUSEHOLD -- a group of individuals organized as a political or social unit within the SOCIETY, usually not restricted by geographical or KINGDOM boundaries and run according to the desires of the members. Households are generally not formally recognized by the SCA.

IMPERIUM -- this term is no longer used. See BOARD OF DIRECTORS.

ILLUMINARE – see DUCERE, MINISTRARE, ILLUMINARE.

ILLUMINO HERALD – the TITLE of one of the DEPUTIES of the POLARIS HERALD.

The Illumino Herald is the HERALD that oversees the HERALDS of the WESTERN REGION.

INCIPIENT GROUP --. see FORMING GROUP and APPLICANT GROUP..

INSULAE DRACONIS – the CROWN PRINCIPALITY consisting of the United Kingdom, the Republic of Ireland and Iceland. It is part of the KINGDOM of DRACHENWALD.

IRON GRIFFIN LEGION – see ORDER OF THE IRON GRIFFIN LEGION.

ISUNDEN HERALD – the TITLE of one of the DEPUTIES of the POLARIS HERALD.

The Isunden Herald is responsible for sending letters of acceptance or returns to those who have submitted SCA NAMES and/or DEVICES.

JOURNEYMAN -- the intermediate rank in a GUILD. Journeymen can do projects alone but are not experts in all areas of their art or science. This rank bestows no PRECEDENCE outside the GUILD.

KSCA -- KNIGHT of the SOCIETY FOR CREATIVE ANACHRONISM.

KEYTHONG HERALD -- the TITLE of one of the DEPUTIES of the POLARIS HERALD. The Keythong Herald is in charge of sending SCA NAME and DEVICE submissions out of KINGDOM to the LAUREL SOVEREIGN OF ARMS.

KING -- the TITLE granted to a man who has won a CROWN TOURNEY or to the CONSORT of a QUEEN (sometimes known as King CONSORT). The King also must have served as CROWN PRINCE. In NORTHSHIELD, a CROWN PRINCE must serve for six months. In NORTHSHIELD, only the King and QUEEN may wear a gold CROWN, ornamented as they see fit. See also CONSORT, QUEEN, and SOVEREIGN.

KINGDOM -- the largest subgroup within the SOCIETY. There are now nineteen: (in order of age, oldest to youngest) WEST, EAST, MIDDLE, ATENVELDT, MERIDIES, CAID, ANSTEORRA, ATLANTIA, AN TIR, CALONTIR, TRIMARIS, OUTLANDS, DRACHENWALD, ARTEMISIA, AETHELMEARC, EALDORMERE, LOCHAC, NORTHSHIELD and GLEANN ABHANN. Each Kingdom is autonomous within its borders and is ruled by a SOVEREIGN and CONSORT who answer to the BOARD OF DIRECTORS. Occasionally, Kingdoms will go to WAR, for fun.

KINGDOM ARCHIVIST/HISTORIAN -- a DEPUTY of the NORTHSHIELD CHRONICLER who is in charge of the accumulation and compilation of all historical affairs.

KINGDOM AWARDS AND ORDERS -- AWARDS and ORDERS which are exclusive to a KINGDOM.

KINGDOM PRINCIPAL HERALD -- chief HERALD of a KINGDOM. Heads the KINGDOM COLLEGE OF ARMS and supervises all heraldic activities within the KINGDOM.

In NORTHSHIELD, the Kingdom Principal Herald is the POLARIS HERALD.

KINGDOM SIGNET -- the TITLE of one of the DEPUTIES of the POLARIS HERALD. The Kingdom Signet is in charge of coordinating scribes' efforts to provide AWARD scrolls for the CROWN.

KNIGHT -- a SOCIETY-wide PEERAGE level ORDER which bestows a Patent of ARMS. Knights are exemplary HEAVY COMBATANTS who swear an oath of FEALTY to the SOVEREIGN. They wear a WHITE BELT, gold spurs and a gold chain around their neck. The chain is a symbol of the oath which they have taken. Knights call themselves SIR/DAME (name) or SIR/DAME (given name), LORD/LADY (surname), i.e., SIR Drelb, LORD Snow. They use the initials KSCA (Knight of the SOCIETY) after their name. In NORTHSHIELD, as PEERS OF THE REALM, Knights rank above TERRITORIAL BARON/ESSES and below VISCOUNT/ESSES.

KNIGHT MARSHAL -- a local WARRANTED OFFICER who supervises all aspects of HEAVY WEAPONS FIGHTING: training and AUTHORIZING FIGHTERS, maintenance of safety in FIGHTING, and armor standards, both on and off the TOURNAMENT field. He or she also supervises weapons etiquette. The REGIONAL or PRINCIPALITY level equivalent is the DEPUTY EARL MARSHAL and the KINGDOM level equivalent is the EARL MARSHAL. KNIGHT Marshals are not necessarily KNIGHTs.

KNOWN WORLD -- 1) all of the members and activities of the SOCIETY. 2) the term used to describe the geographical areas in which SOCIETY groups exist without regard for MODERN boundaries, governments, people or institutions.

LR -- see ORDER OF THE ROSE.

LADY -- see LORD/LADY.

LAKES REGION -- the central region of NORTHSHIELD that consists of Minnesota and northwest Ontario.

LANDED -- a TITLE which bestows custodianship of an area or group. These TITLES do not confer actual ownership of land. KING/QUEEN, CROWN PRINCE/SS, PRINCE/SS of a PRINCIPALITY and TERRITORIAL BARON/ESS are the only TITLES in the SOCIETY which are landed. (FOUNDING BARON/ESSES are also landed but only as long as they remain head of their BARONY.) Landed people can call themselves TITLE (name of group), i.e., PRINCESS CYNAGUA or BARON Nordskogen.

LANDED BARON/ESS -- see TERRITORIAL BARON/ESS.

LANDLESS BARON/ESS -- see COURT BARON/ESS.

LAUREL – 1) a laurel wreath is the symbol of the SOCIETY and must appear on all group ARMS. 2) see ORDER OF THE LAUREL.

LAUREL SOVEREIGN OF ARMS -- the CORPORATE OFFICER who oversees all HERALDRY within the SOCIETY and heads the SOCIETY-wide COLLEGE OF ARMS.

LAWS -- rules a KINGDOM sets up to govern itself. These laws hold only within the individual KINGDOM and are subordinate to the CORPORA and to the law of the land. PRINCIPALITIES may also have laws which are subordinate to their KINGDOM's laws.

LIBRARIAN/ARCHIVIST – CORPORATE OFFICER responsible for filing and preserving all SCA documents that they receive.

LIGHT WEAPONS -- another term for RAPIER COMBAT.

LISTS -- 1) the physical boundaries within which SOCIETY combat takes place. 2) the FIGHTING at a TOURNAMENT. 3) the table where the MINISTER OF THE LISTS and staff are.

LOCHAC (LOW-kak) -- the Kingdom which consists of Australia, New Zealand, and Antarctica.

LORD/LADY -- A) When the first letter of each of these words is capitalized, you have the TITLE used by a person who has been granted an AWARD OF ARMS or GRANT OF ARMS. Such persons use this TITLE in the form Lord/Lady (name), i.e., Lord Drelb of the Snows; but never in the form (given name) Lord/Lady (last name), i.e., Drelb Lord of the Snows. The latter form implies that one is a PEER and is, thus, used only by PEERS. B) When the first letter of each of these words is NOT capitalized, these words have the following meanings. 1) general term denoting a male or female person in the SOCIETY. 2) a person of the opposite sex attached to another, temporarily or permanently, as in his lady, her lord. 3) person of the opposite sex for whom a FIGHTER fights.

LORD CHANCELLOR -- see CHANCELLOR.

MoAS -- see MINISTER OF ARTS AND SCIENCES.

MoL -- see MINISTER OF THE LISTS.

MoP -- see MINISTER OF PROTOCOL.

MoY -- see MINISTER OF YOUTH.

MSCA -- MASTER/MISTRESS-AT-ARMS of the SOCIETY FOR CREATIVE ANACHRONISM.

MAN-AT-ARMS -- a person sworn in service to a non-KNIGHT or a non-MASTER/MISTRESS-AT-ARMS. When the person served is elevated to the CHIVALRY, their men-at-arms may be made their SQUIRES.

MARCH -- see SHIRE.

MARQUESS/MARCHIONESS -- this TITLE is not used in the SOCIETY. The KINGDOM of MERIDIES had planned to use this TITLE while it was still a PRINCIPALITY for people who served twice as PRINCE/SS of the PRINCIPALITY. However, no one attained this rank before MERIDIES reached KINGDOM status.

MARSHAL -- a WARRANTED OFFICER in charge of FIGHTING. See also EARL MARSHAL and KNIGHT MARSHAL.

MARSHAL OF THE FIELD -- a WARRANTED MARSHAL not attached to any group, sort of a free-lance MARSHAL.

MARSHAL OF THE SOCIETY -- the CORPORATE OFFICER who supervises all EARL Marshals and is responsible for the conduct of combat under the RULES OF THE LISTS throughout the SOCIETY.

MASTER/MISTRESS -- 1) a TITLE used by the holders of the ORDERS of the LAUREL, PELICAN and by MASTERS/MISTRESSES-AT-ARMS. 2) the highest rank in a GUILD. Masters can do large, creative projects and are able to teach every aspect of their art or science. This rank has no PRECEDENCE outside the GUILD.

MASTER/MISTRESS-AT-ARMS -- a SOCIETY wide PEERAGE level ORDER which bestows a Patent of ARMS. Mastery-at-Arms is granted to exemplary HEAVY COMBATANTS who do not wish, for whatever reason, to take an oath of FEALTY to the SOVEREIGN. Masters/Mistresses-at-Arms call themselves MASTER/MISTRESS (name) or MASTER/MISTRESS (given name), LORD/LADY(surname), i.e., MASTER Drelb, LORD Snow. They use the initials MSCA (Master/Mistress-at-Arms of the SOCIETY) after their name. They wear white baldrics (a WHITE BELT worn over the right shoulder) and gold spurs. Because a Master/Mistress-at-Arms does not take an oath of FEALTY to the SOVEREIGN, they do not wear a gold chain. In NORTHSHIELD, as PEERS OF THE REALM, Masters/Mistresses-at-Arms rank above TERRITORIAL BARON/ESSES and below VISCOUNT/ESSES.

MELEE -- a combat with more than two people in it that simulates battle. Melees can stand alone or replace one of the BOUTs in a TOURNAMENT.

MERCHANTS' ROW – the place at an EVENT where all the vendors are gathered.

MERIDIES (mare-I-dee-ace) -- the KINGDOM which consists of the states of Alabama, a bit of the Florida panhandle, almost all of Georgia, a bit of Kentucky (the Bowling Green area), and most of Tennessee.

MEWS -- the official NEWSLETTER of the KINGDOM of CALONTIR.

MIDDLE -- short for MIDDLE KINGDOM.

MIDDLE KINGDOM -- the KINGDOM which consists of the states/provinces of: Michigan (except for the upper peninsula), a bit of Ontario (Essex County), Ohio, Kentucky (except for the southwest counties), Illinois, Indiana and a bit of Iowa (Scott County).

MIDREALM -- another word for MIDDLE KINGDOM.

m'LORD/m'LADY -- see MY LORD/LADY.

MINISTER OF ARTS AND SCIENCES (MoAS) -- an OFFICER who is responsible for fostering the arts and sciences in their group. They can also help organize and run arts and sciences contests. Found at all levels of the SOCIETY.

MINISTER OF CHILDREN – See MINISTER OF YOUTH.

MINISTER OF YOUTH (MoY) – KINGDOM level OFFICER in charge of supervising and fostering activities for children and youth under the age of 18. This officer is a DEPUTY of the KINGDOM SENESCHAL and is not a GREAT OFFICER.

Local officers are generally called by this title or are called the Minister of Children.

MINISTER OF PROTOCOL (MoP) -- the TITLE of one of the DEPUTIES of the POLARIS HERALD. The Minister of Protocol is in charge of the NORTHSHIELD ORDER OF PRECEDENCE at the discretion of the POLARIS HERALD and the CROWN.

MINISTER OF REGALIA – NORTHSHIELD's KINGDOM-level OFFICER in charge of all gear and equipment belonging to the CROWN of NORTHSHIELD. This officer is a DEPUTY of the CHANCELLOR OF THE EXCHEQUER and is not a GREAT OFFICER.

MINISTER OF TOURNAMENTS – a DEPUTY of NORTHSHIELD's EARL MARSHAL who is responsible for running the LISTS at NORTHSHIELD's CROWN TOURNEY and for training MINISTERS OF THE LISTS throughout the KINGDOM. This person is not a GREAT OFFICER.

MINISTER OF THE LISTS (MoL) -- an OFFICER who runs TOURNAMENTS, recording BOUTs and keeping track of the progress of the TOURNAMENT by the use of elimination trees or other methods.

MINISTER OF WAIVERS – NORTHSHIELD's OFFICER in charge of storing all event and group waivers for up to twenty years. This officer is a DEPUTY of NORTHSHIELD's KINGDOM SENESCHAL and is not a GREAT OFFICER.

MINISTRARE – see DUCERE, MINISTRARE, ILLUMINARE.

MINISTRARO HERALD – the TITLE of one of the DEPUTIES of the POLARIS HERALD.

The Ministraro Herald oversees the HERALDs of the CENTRAL REGION.

The MISTS -- the PRINCIPALITY consisting of the Greater San Francisco and Monterey Bay areas in California. It is part of the KINGDOM of the WEST.

MODERN -- non-SOCIETY. Used in phrases such as "modern clothing" (blue jeans and tee shirt), "modern food" (hamburger and french fries), etc.

MODERNS (or MODERN FOLK) -- non-SOCIETY people as a class or individually.

MONGOL HORDE -- see DARK HORDE.

MOOT – MOOT – an unofficial Society gathering. These events are often smaller and/or have a specialized focus.

MOTTO OF NORTHSHIELD – see DUCERE, MINISTRARE, ILLUMINARE.

MUNDANE – see MODERN.

MUNDANES – non-SOCIETY people as a class or individually. This term is sometimes used in a derogatory fashion so be careful how you use it. MODERNS is preferred.

MY LORD/LADY; m'LORD/m'LADY – Equivalent terms. These are polite ways to address people, not TITLES since they can be used for addressing non-ARMIGEROUS people. In pronunciation, "m'lord" and "My Lord" should sound similar; the difference should not be emphasized.

NEWSLETTER -- a small pamphlet or magazine published on some schedule for the edification and benefit of subscribers. Some newsletters are officially sanctioned by the BOARD OF DIRECTORS. All KINGDOM and some PRINCIPALITY newsletters fall into this category. Official newsletters get their mailing lists from the REGISTRY and some funding from the SOCIETY. All unofficial newsletters must carry a notice giving their unofficial status. Newsletters are found at all levels of the SOCIETY. Note: in NORTHSHIELD, if a local group desires to reach BARONial status, it must have a CHRONICLER and a newsletter.

NON-ARMIGEROUS – grants no ARMS or precedence.

NON-ARMIGEROUS AWARDS AND ORDERS – KINGDOM level AWARDS and ORDERs that grant honor but no ARMS or precedence. In NORTHSHIELD, these AWARDS and ORDERs include the ORDER OF THE BEAR, ORDER OF THE CRWTH, AWARD OF THE HEARTHSTEAD, AWARD OF THE NORDHRBAND, ORDER OF THE PYXIS, ORDER OF THE SALTIRE, the SCROLL OF HONOR, the AWARD OF THE COMPASS, the AWARD OF THE GOLD LAMP, the AWARD OF BELLEROPHON and the AWARD OF THE WHITE OWLE.

NORDHRBAND – see AWARD OF THE NORDHRBAND.

NORDMARK – the PRINCIPALITY consisting of Sweden. It is part of the KINGDOM of DRACHENWALD.

NORTHERN SENTINEL – the official NEWSLETTER of the PRINCIPALITY of TIR RIGH.

NORTHSHIELD – our KINGDOM which consists of the states/provinces of Manitoba, the upper peninsula of Michigan, Minnesota, North Dakota, northwest Ontario, South Dakota and Wisconsin.

NORTHWATCH -- the official NEWSLETTER of the KINGDOM of NORTHSHIELD.

NOVICE -- 1) officially, a FIGHTER who has never won a TOURNAMENT. 2) a new FIGHTER. 3) someone who has been practicing an art or a science for less than a year.

OL -- see ORDER OF THE LAUREL.

OP -- see ORDER OF THE PELICAN.

OR -- see ORDER OF THE ROSE.

OATH OF FEALTY -- see FEALTY.

OERTHA (oh-WAIR-thah) -- the PRINCIPALITY consisting of Alaska. It is part of the KINGDOM of the WEST.

OFF-BOARD -- 1) term used to describe those persons at a FEAST who have not bought the FEAST but have bought the right to eat their own food at special tables set up in the same room as the FEAST. 2) term used for the special tables at which these people sit. See also ON-BOARD.

OFFICERS -- the people who keep a group running. The basic officers for a BARONY in NORTHSHIELD are: SENESCHAL, HERALD, MARSHAL of at least one of the ARTS MARTIAL, MINISTER OF ARTS AND SCIENCES, CHANCELLOR OF THE EXCHEQUER, CHRONICLER, and BARON and/or BARONESS. For a group to attain full status, it must have at least a SENESCHAL, a CHANCELLOR OF THE EXCHEQUER, and one of the following: HERALD, MARSHAL of one of the ARTS MARTIAL, or MINISTER OF THE ARTS AND SCIENCES.

ON-BOARD -- 1) term used to describe those persons attending an EVENT who have bought the right to eat the FEAST. 2) term for the tables at which these people sit. See also OFF-BOARD.

OOP – see OUT OF PERIOD.

ORDER -- honorary sub-organizations within the SOCIETY. Entrance into these is granted to people in official recognition of their efforts for and services to the SOCIETY. KINGDOMs, PRINCIPALITIES, and BARONIES may formulate their own orders which are official on that level and below. NORTHSHIELD orders are: ORDER OF THE BEAR, ORDER OF THE CRWTH, ORDER OF THE PYXIS, ORDER OF THE SALTIRE, ORDER OF TYR, ORDER OF BRIDGET’S FLAME, ORDER OF THE DESTREER, the IRON GRIFFIN LEGION, ORDER OF THE WHITE SCARF, and the ORDER OF AQUILA. SOCIETY-wide orders are: KNIGHT, MASTER/MISTRESS-AT-ARMS, ROSE, LAUREL, and PELICAN. All of these SOCIETY-wide orders are equal in rank except for the ROSE which may either confer a Patent of ARMS like the other SOCIETY-wide orders or be non-ARMIGEROUS. All of these orders can bestow TITLES or honors. See the individual order for more information.

ORDER OF AQUILA – NORTHSHIELD’s ORDER for those who have shown themselves to be outstanding in the ARTILLERY Arts such as ARCHERY, SIEGE WEAPONS, and THROWN WEAPONS. Holders of this order receive a GRANT OF ARMS if they do not already have one. Members of this ORDER rank above holders of AWARDS OF ARMS and below COURT BARON/ESSES.

ORDER OF BRIDGET’S FLAME – NORTHSHIELD’s ORDER for those who have shown themselves to be outstanding in the Arts and/or Sciences. Holders of this order receive a GRANT OF ARMS if they do not already have one. Members of this ORDER rank above holders of AWARDS OF ARMS and below COURT BARON/ESSES.

ORDER OF PRECEDENCE -- the list of TITLES that shows how each TITLE ranks in comparison to the others. In NORTHSHIELD, groups at the BARONY level and higher may have their own Orders of Precedence. For NORTHSHIELD’s Order of Precedence, see Article IX of the LAWS of NORTHSHIELD. For a particular TITLE's PRECEDENCE, see that TITLE.

ORDER OF THE BEAR – given once a reign to someone who best embodies the spirit of NORTHSHIELD.

ORDER OF THE CRWTH – given in NORTHSHIELD for proficiency in the performing arts.

ORDER OF THE DESTREER – NORTHSHIELD’s ORDER for those who have shown themselves to be outstanding in EQUESTRIAN ACTIVITIES. Holders of this order receive a GRANT OF ARMS if they do not already have one. Members of this ORDER rank above holders of AWARDS OF ARMS and below COURT BARON/ESSES.

ORDER OF THE IRON GRIFFIN LEGION – NORTHSHIELD’s ORDER for those who have shown themselves to be outstanding in HEAVY COMBAT. Holders of this order receive a GRANT OF ARMS if they do not already have one. Members of this ORDER rank above holders of AWARDS OF ARMS and below COURT BARON/ESSES.

ORDER OF THE LAUREL -- a SOCIETY-wide PEERAGE level ORDER which bestows a Patent of ARMS. Laurels are given for superior work in the arts and/or sciences. Laurels wear medallions of the ORDER's ARMS on a green ribbon around their necks. Laurels call themselves MASTER/ MISTRESS (name) or MASTER/ MISTRESS (given name), LORD/LADY (surname), i.e., MASTER Drelb, LORD Snow. They use the initials OL (ORDER of the Laurel) or CL(Companion of the ORDER of the Laurel) after their name. In NORTHSHIELD, as PEERS OF THE REALM, Laurels rank above TERRITORIAL BARON/ESSES and below VISCOUNT/ESSES.

ORDER OF THE PELICAN -- a SOCIETY-wide PEERAGE level ORDER which bestows a Patent of ARMS. Pelicans are granted to people who serve their KINGDOM or the SOCIETY as a whole in an outstanding manner. Pelicans call themselves MASTER/MISTRESS (name) or MASTER/MISTRESS (given name), LORD/LADY (surname), i.e., MASTER Drelb, LORD Snow. They use the initials OP (ORDER of the Pelican) or CP (Companion of the ORDER of the Pelican) after their names. In NORTHSHIELD, as PEERS OF THE REALM, Pelicans rank above TERRITORIAL BARON/ESSES and below VISCOUNT/ESSES. Pelicans wear medallions of their ORDER's ARMS on a yellow ribbon around their necks. The major feature of these ARMS is a pelican in her piety.

ORDER OF THE PYXIS – In NORTHSHIELD, this NON-ARMIGEROUS ORDER is given for putting forth great effort in creating a period atmosphere

ORDER OF THE ROSE -- a SOCIETY wide ORDER which may be either NON-ARMIGEROUS or bestow a Patent of ARMS. In NORTHSHIELD, it is NON-ARMIGEROUS. The Order of the Rose is given to former CONSORTs who have served their KINGDOM well while on the throne. Members of the ORDER use the initials OR (ORDER of the Rose), CR (Companion of the ORDER of the Rose), or LR (Ladies/Lords of the Rose) after their name. No TITLE goes with this AWARD as holders are at least COUNTS or COUNTESESSES already..

ORDER OF THE SALTIRE – In NORTHSHIELD, this NON-ARMIGEROUS ORDER is given in for excellence in teaching.

ORDER OF THE WHITE SCARF – NORTHSHIELD's ORDER for those who have shown themselves to be outstanding RAPIER COMBAT. Holders of this order receive a GRANT OF ARMS if they do not already have one. Members of this ORDER rank above holders of AWARDS OF ARMS and below COURT BARON/ESSES. White Scarfs may use the title of DON and wear a white scarf at the left shoulder or above the left elbow.

ORDER OF TYR – NORTHSHIELD's ORDER for those who have given outstanding service to their KINGDOM. Holders of this order receive a GRANT OF ARMS if they do not already have one. Members of this ORDER rank above holders of AWARDS OF ARMS and below COURT BARON/ESSES.

OUT OF PERIOD (OOP) – something that exists outside of the time and place that the SCA strives to recreate ; something that is not PERIOD.

OUTLANDISH HERALD -- the official NEWSLETTER of the KINGDOM of the OUTLANDS.

OUTLANDS -- the KINGDOM which consists of New Mexico, most of Colorado, part of Wyoming (Cheyenne), part of Nebraska, and part of Texas (El Paso and Hudspeth Counties).

OUTPOST – one of the possible TITLES for an APPLICANT GROUP.

OYEZ! (oh-YAY) -- an exclamation used by HERALDS, Marshals, and other officials to gain the attention of an SCA gathering before an important announcement is made. When you hear this, you really should stop talking immediately in order to be polite and to avoid missing the announcement.

PAGE -- 1) a young person, generally aged 7-14, who volunteers to serve another SCA member, usually an older person. The older person agrees to teach and supervise the Page. 2) a student or graduate of the ZENITH SCHOOL OF PAGES. 3) the official NEWSLETTER of the KINGDOM of the WEST.

PALE -- the official NEWSLETTER of the KINGDOM of the MIDDLE.

PALFREY – see AWARD OF THE PALFREY.

PAS D'ARMS – special type of tourney where a single challenger or a team takes on other FIGHTERS for a fixed combat set, with much pageantry, elaborate challenges, and heraldry.

PEER -- holder of a PEERAGE.

PEERAGE -- 1) Peerage level ORDERS (PEERS OF THE REALM): KNIGHT, MASTER/MISTRESS-AT-ARMS, LAUREL, PELICAN. All have equal rank and all confer a Patent of ARMS. In NORTHSHIELD, Peerage level ORDERS rank above TERRITORIAL BARON/ESSES and below VISCOUNT/ESSES.

2) Peerage level TITLES or Royal Peerages: (from lowest to highest) VISCOUNT/ESS, COUNT/ESS, and DUKE/DUCHESS. These Royal Peerages rank above the PEERS OF THE REALM and below the CROWN PRINCE and CROWN PRINCESS.

PEERS OF THE REALM -- KNIGHTs, LAURELs, MASTERS/MISTRESSES-AT-ARMS and PELICANs. In NORTHSHIELD, Peers of the Realm rank ahead of TERRITORIAL BARON/ESSES and behind VISCOUNT/ESSES.

PEGASUS -- the official NEWSLETTER of the KINGDOM of LOCHAC.

PELICAN – see ORDER OF THE PELICAN.

PENNSIC WAR -- see WAR.

PENTATHLON (Decathlon) -- a term often used for a KINGDOM-wide arts and sciences competition. Also used as a term for an inter-Kingdom arts and sciences competition.

PERIOD -- a term referring to proper dress, mannerisms, speech, etc.; being in the style of an historical period. In the SCA, this historical period is generally considered to be between 600 and 1600 AD.

PERSONA -- the character (personality, era, culture, etc.) assumed by a SOCIETY member while they are functioning within the SOCIETY.

PIKESTAFF -- the official NEWSLETTER of the KINGDOM of the EAST.

PLAINS REGION – the western region of NORTHSHIELD that consists of Manitoba, North Dakota and South Dakota.

POLARIS HERALD -- chief HERALD of NORTHSHIELD.

POPULACE – a term used to refer to a group of SCA folk such as the inhabitants of a Kingdom or a Barony.

POPULAR CHIVALRY -- the official NEWSLETTER of the KINGDOM of MERIDIES.

PORTER/GATE/TROLL – the check-in point for an EVENT. You register your presence and pay SITE FEES, sign WAIVERS, get maps and other information, and/or pick up FEAST tickets.

POST-REVEL -- an unofficial party which sometimes follows an EVENT. It includes singing, chatting, etc. The Post-Revel is usually held off-SITE in someone's home and guests usually come in MODERN clothing.

PRECEDENCE -- rank that an AWARD bestows. See also ORDER OF PRECEDENCE.

PRESIDENT - The President is the principal spokesperson for the SCA. The President is required to execute contracts necessary to properly conduct the business of the SCA, and may delegate similar responsibilities. The President works with the Vice President of Corporate Operations to coordinate much of the day-to-day modern operation of the Corporation, and supervises many of the Society Officers. The President is also responsible for such legal matters as contracts and merchandising, and arranges agreements with modern businesses for member benefits. The President may be expected to perform other duties as assigned by the Board.

PRINCE/SS -- this TITLE is won in two ways. 1) Crown Prince/ss is the TITLE bestowed upon the person who has won a CROWN TOURNEY and their CONSORT. In NORTHSHIELD, they reign as Prince and Princess for six months and then they are CROWNed KING and QUEEN. In NORTHSHIELD, only a Crown Prince/ss may wear a silver CROWN ornamented as he or she sees fit. Only the SOVEREIGN and CONSORT rank higher than the Crown Prince and Princess. 2) Prince/ss of a PRINCIPALITY is the TITLE which is eventually bestowed upon the person who has won a CORONET TOURNEY and their CONSORT. They reign as Prince/ss of the PRINCIPALITY until their successors are CORONETed.

PRINCIPAL HERALD -- see KINGDOM PRINCIPAL HERALD.

PRINCIPALITY -- a subgroup within a KINGDOM that is made up of many local groups and which is autonomous within the KINGDOM. It is sometimes regarded as a KINGDOM-in-training. A Principality holds CORONET TOURNEYS. The winner of the CORONET TOURNEY eventually becomes PRINCE/SS of the Principality, CORONETS a PRINCIPALITY CONSORT, rules the Principality with the help of a CURIA, and is responsible to the CROWN. The Principalities are NORDMARK in the KINGDOM of DRACHENWALD; CYNAGUA, MISTS, and OERTHA in the KINGDOM of the WEST; and AVACAL, SUMMITS, and TIR RIGH in the KINGDOM of AN TIR. See also CROWN PRINCIPALITY.

PROCLAMATION – see ROYAL PROCLAMATION.

PROTEGE -- the specially recognized student of a PELICAN, that is, a person who shows promise of becoming a PELICAN who is taken on by a PELICAN for extra training or help in exchange for service. A Protege receives no intrinsic rank or honors because of this status. PELICAN proteges wear a yellow belt with their PELICAN's arms on it.

PROVINCE -- an alternate name for a group which has achieved the status of BARONY. This name is usually given as a TITLE to founding groups of a KINGDOM though other groups may also request this status. A Province may or may not have a BARON/ESS.

PURSUIVANT -- a WARRANTED heraldic OFFICER. A Pursuivant can be free-lance or be attached to a KINGDOM, like our POLARIS HERALD, or be a DEPUTY of the KINGDOM HERALD. A Pursuivant can also be attached to a local group, and thus, can call him- or herself (name of group) Pursuivant, i.e., Castel Rouge Pursuivant.

PURSUIVANT-AT-LARGE – A free-lance WARRANTED HERALD.

PYXIS – see ORDER OF THE PYXIS.

QUARTERMASTER – a local level OFFICER in charge of keeping track of the group's belongings.

QUEEN -- the TITLE granted a woman who has won a CROWN TOURNEY or the CONSORT of a KING. She must have first served as CROWN PRINCESS. In NORTHSHIELD, the CROWN PRINCESS must serve for six months. In NORTHSHIELD, only the Queen and KING may wear a gold CROWN ornamented as they see fit. See also CONSORT, KING, and SOVEREIGN.

QUEEN'S GLOVE – see AWARD OF THE QUEEN'S GLOVE.

RAPIER CAPTAIN – See RAPIER MARSHAL.

RAPIER COMBATANT – practitioner of RAPIER COMBAT.

RAPIER COMBAT – the SCA's recreation of PERIOD FIGHTING using rapiers. As with all of the ARTS MARTIAL, Rapier Combat is governed by strict safety regulations and supervised by MARSHALS.

RAPIER MARSHAL – the KINGDOM OFFICER in charge of fostering RAPIER COMBAT. This officer is a DEPUTY of the EARL MARSHAL and is not a GREAT OFFICER. Local officers are called by this title or are called the Rapier Captain.

RATTAN -- a slender climbing palm similar in appearance to bamboo (but not hollow) which is imported from the Far East and is used for most weapons in the SOCIETY. The resin of the rattan palm is known to craftsmen as Dragon's Blood.

REDE BOKE HERALD – the TITLE of one of the DEPUTIES of the POLARIS HERALD. The Rede Boke Herald is responsible for documenting and registering the KINGDOM AWARDS of NORTHSHIELD.

REGION -- a subdivision of a KINGDOM that is made up of many local groups and which exists for administrative purposes only. Regions are official within a KINGDOM only.

REGISTRAR -- the CORPORATE OFFICER in charge of the REGISTRY.

REGISTRY -- the office in charge of receiving membership fees and forms, keeping track of all memberships in the SOCIETY, and maintaining mailing lists for all KINGDOM NEWSLETTERS, other official NEWSLETTERS, COMPLEAT ANACHRONIST, and for TOURNAMENTS ILLUMINATED.

REIGN – In NORTHSHIELD, the six months during which a particular KING and QUEEN rule.

REVEL -- the "party" section of an EVENT that takes place after the FEAST. It is devoted to dancing, plays, chatting and other non-FIGHTING, non-FEASTING diversions.

RIDING -- see SHIRE.

ROSE -- see ORDER OF THE ROSE.

ROYAL EDICT -- In NORTHSHIELD, a Royal Edict is a lawful command of the CROWN that is in force for the duration of an EVENT.

ROYAL PROCLAMATION -- In NORTHSHIELD, a Royal Proclamation is a lawful command of the CROWN that is in force for the duration of a REIGN.

ROYALTY -- In NORTHSHIELD, the Royalty consists of the SOVEREIGN, CONSORT, CROWN PRINCE and CROWN PRINCESS.

ROYAL PEERAGE -- see PEERAGE.

RULES OF THE LISTS -- the rules which govern all FIGHTING in the SOCIETY. They are listed in the latest edition of the CORPORA. See also CONVENTIONS OF THE LISTS.

SCA -- pronounced "ska" or "ess-see-ay". The acronym for the SOCIETY FOR CREATIVE ANACHRONISM.

SCA NAME -- PERIOD name adopted by a SCA person for use when she or he is in PERSONA. SCA names must be approved by the COLLEGE OF ARMS. See your local HERALD for more information.

SF -- pronounced "ess-eff". Abbreviation for science fiction. Many SOCIETY people are also interested in science fiction.

SAGE ADVICE -- the official NEWSLETTER of the KINGDOM of ARTEMISIA.

SALTIRE -- see ORDER OF THE SALTIRE.

SCROLL OF HONOR -- NORTHSHIELD's record of the worthy deeds of the people of NORTHSHIELD and its friends.

SEMI-WET -- see DAMP.

SENESCHAL -- the chief administrator and legal representative of an SCA group; much like the chairperson or President of other organizations. In addition, they are responsible for welcoming new people into the group unless this has been delegated to a CHATELAINE. This office is found at every level of the Society. The Seneschal of the Society is the SCA's Vice-President of Operations.

SENESCHAL OF ALTHING -- In NORTHSHIELD, the DEPUTY KINGDOM SENESCHAL in charge of the ALTHING. If there is an issue that a subject of Northshield would like to anonymously bring to the attention of an officer or royalty, the Seneschal of the ALTHING is explicitly a confidential conduit.

SIEGE WEAPONS -- the term used in the SCA to refer to the use of PERIOD Siege Weapons, such as ballistas and catapults, against targets and, with limitations, in combat. As with all of the ARTS MARTIAL, the use of Siege Weapons is governed by strict safety regulations and supervised by MARSHALS.

SHIRE -- an autonomous SOCIETY group. March or Riding are names also used by groups of Shire status. A Shire is usually a fairly new group which can advance in status to become a BARONY or PROVINCE some day. According to older versions of the CORPORA, a Shire was supposed to be more than 90 miles from any other SOCIETY group.

SIGNET HERALD -- see KINGDOM SIGNET.

SILVERSPARREN -- the official NEWSLETTER of the PRINCIPALITY of NORDMARK.

SIR -- a TITLE used by a KNIGHT, either male or female. See also DAME.

SITE -- the place where a SOCIETY EVENT is held, either indoors, or outdoors, usually a rented hall or park of some sort.

SITE FEE -- the fee one must pay to gain entry to an EVENT. Currently, non-members must pay a surcharge of \$3.00

SOCIETY -- short for SOCIETY FOR CREATIVE ANACHRONISM.

SOCIETY CHIRURGEON -- the head of the SOCIETY-wide GUILD of CHIRURGEONS.

SOCIETY FOR CREATIVE ANACHRONISM -- an international, non-profit, educational organization dedicated to the study and recreation of the Middle Ages and Renaissance.

SOCIETY TREASURER – Chief financial officer of the SCA. The Society Treasurer administers the finances of the corporate office of the Society for Creative Anachronism, Inc, and supervises the Society
CHANCELLOR OF THE EXCHEQUER.

SOULSTEALER -- camera.

SOUTHWIND – the official NEWSLETTER of the KINGDOM of ATENVELDT.

SOVEREIGN -- the winner of a CROWN TOURNEY who is eventually CROWNed as the ruling monarch or Sovereign of the KINGDOM. The winner of a CROWN TOURNEY is also referred to as the one who "won the CROWN by right of arms". The LADY or LORD for whom the Sovereign fought is CROWNed CONSORT by the Sovereign. Sovereign and CONSORT must always be of opposite sex. A male Sovereign or CONSORT is given the TITLE KING; a female Sovereign or CONSORT is given the TITLE QUEEN. In NORTHSHIELD, only Sovereigns and CONSORTS may wear gold CROWNs ornamented as they see fit. The Sovereign and the CONSORT are the highest ranking persons in a KINGDOM.

SQUIRE -- a person who has sworn service to a KNIGHT or MASTER/MISTRESS-AT-ARMS in exchange for training. A squire receives no intrinsic rank or honors because of this status. Squires wear red belts with their KNIGHT's or MASTER's/MISTRESS's ARMS on them and silver spurs. They use the initials Esq. (esquire) after their name.

STALLARI COUNCIL – the executive body of NORTHSHIELD. The Stallari Council includes the ROYALTY and the GREAT OFFICERS. The Stallari Council advises the CROWN on legislation, appointments to office, expenditures of KINGDOM funds, contracts involving the KINGDOM, and any other matters about which the CROWN asks for counsel.

STEEL WOOL -- what you DON'T make jokes about knitting mail out of.

STELLAR UNIVERSITY OF NORTHSHIELD (SUN) – NORTHSHIELD's KINGDOM level organization for sponsoring arts and sciences classes.

STEWARD -- the SENESCHAL of the entire SOCIETY.

The SUMMITS – the PRINCIPALITY consisting of southern Oregon. It is a part of the KINGDOM of AN TIR.

SUN – see STELLAR UNIVERSITY OF NORTHSHIELD.

T.I. -- see TOURNAMENTS ILLUMINATED.

TALEWINDS – the official NEWSLETTER of the KINGDOM of TRIMARIS.

TANIST – an alternate TITLE used in the MIDDLE KINGDOM for PRINCE of a KINGDOM or CROWN PRINCE. It can also be used for a CROWN PRINCESS who is not a CONSORT. NOT used for PRINCE/SS of a PRINCIPALITY. According to vol. XI, p. 75 of the 1933 Oxford English Dictionary, the following is the MODERN definition of tanist. "[adapted from Irish and Gaelic tanaiste, Old Irish tanaise,-aiste, anything parallel or second to another; the next heir to an estate.] Successor apparent to a Celtic chief, usually the most vigorous adult of his kin, elected during the lifetime of the chief."

TANIST'S CONSORT -- an alternate TITLE used in the MIDDLE KINGDOM for the person for whom the winner of a CROWN TOURNEY fought. See also TANIST.

TEMPUS NEBULORUM – the official NEWSLETTER of the PRINCIPALITY of the MISTS.

TERRITORIAL BARON/ESS -- a LANDED TITLE given to the ceremonial head of a BARONY. Territorial BARON/ESSES are the CROWN's representatives in their BARONY. In some KINGDOMs, the first BARON/ESS of a BARONY is known as a FOUNDING BARON/ESS. In NORTHSHIELD, a Territorial BARON/ESS ranks above COURT BARON/ESSES and below PEERS of the REALM. In NORTHSHIELD, a Territorial BARON/ESS may wear a gold CORONET with six "pearls" (spheroids), ornamented as they see fit.

THROWER – term used for a participant in THROWN WEAPONS activities.

THROWN WEAPONS - the SCA ART MARTIAL that involves the throwing of weapons such as axes, spears, and knives at target, NEVER at people or living creatures. Like all of the ARTS MARTIAL, Thrown Weapons activities have strict safety regulations and are supervised by MARSHALS.

THROWN WEAPONS CAPTAIN – See THROWN WEAPONS MARSHAL.

THROWN WEAPONS MARSHAL – the KINGDOM OFFICER in charge of fostering RAPIER COMBAT. This officer is a DEPUTY of the EARL MARSHAL and is not a GREAT OFFICER. Local officers are called by this title or are called the THROWN WEAPONS Captain.

TIDINGS -- the official NEWSLETTER of the KINGDOM of EALDORMERE.

TIR RIGH – the PRINCIPALITY consisting of eastern British Columbia and northern Washington State. It is a part of the KINGDOM of AN TIR.

TITLED PURSUIVANTS -- In NORTHSHIELD, the Titled PURSUIVANTS are the following: POLARIS HERALD, AEGIS HERALD, BLAWHORN HERAWDE, CLERK OF PRECEDENCE, COMPASS HERALD, ISUNDEN HERALD, KINGDOM SIGNET, KEYTHONG HERALD, MINISTER OF PROTOCOL, REDE BOKE HERALD, and all other PURSUIVANTS attached to local groups or territories.

TITLES -- honors which are earned in the SOCIETY and which are NOT to be assumed by others. These include: the Titles held by TITLED PURSUIVANTS and: LORD/LADY, BARON/ESS, HONORABLE LORD/LADY, SIR/DAME, MASTER/MISTRESS, VISCOUNT/ESS, COUNT (EARL)/COUNTESS, DUKE/DUCHESS, PRINCE/SS, KING/QUEEN, and all foreign language equivalents. All the insignia associated with the above titles (and other ORDERS) are also restricted. In addition, any other titles which assert or imply noble rank are restricted and may not be used formally in the SOCIETY. Thus, the following ecclesiastical titles are restricted: Pope, Bishop, Cardinal, and Abbott/Abbess.

TORSE -- a decorative wreath placed around the top of a helm. A Torse is generally made of two pieces of cloth twisted together.

TOURNAMENT -- 1) the combat at a SOCIETY EVENT. This combat is usually one on one. 2) slang for an entire SOCIETY EVENT.

TOURNAMENTS ILLUMINATED (T.I.) -- the quarterly official NEWSLETTER of the entire SOCIETY.

TOURNEY -- another word for TOURNAMENT.

TRIMARIS (tri-MARE-iss) -- the Kingdom which consists of most of the state of Florida. Trimaris also lays claim to Panama.

TROLL – see PORTER/GATE/TROLL.

TYR – see ORDER OF TYR

UBERCARD – term for an AUTHORIZATION CARD that covers all of the ARTS MARTIAL on one card.

VICAR -- a person appointed by a TERRITORIAL BARON/ESS to run the BARONY in the BARON/ESS's absence, usually of a month or more. A Vicar is also appointed when the BARON/ESS resigns or must move away permanently from the BARONY. The Vicar may or may not be the designated successor to the TITLE TERRITORIAL BARON/ESS.

VILLAGE – one of the possible TITLES for an APPLICANT GROUP.

VISCOUNT/ESS -- the TITLE assumed by a person who has served as PRINCE/SS of a PRINCIPALITY once after their first reign is over. Like all PEERS, Viscount/esses may call themselves Viscount/ess (name) or Viscount/ess (given name), LORD/LADY (surname), i.e., Viscountess Drelba, LADY Snow.

In NORTHSHIELD, Viscount/esses rank above PEERS OF THE REALM and below COUNTS and COUNTESSSES. A Viscount/ess often wears a silver CORONET embattled (looking like the top of a crenellated wall).

VOX CYNAGUA – the official NEWSLETTER of the PRINCIPALITY of CYNAGUA.

WW (“dub dub”) – see WARRIORS AND WARLORDS.

WAIVERS -- All attendees at SCA EVENTS must sign a form that waives the SCA of responsibility in certain situations. This may be done once a year at the time one joins the SCA or at each individual EVENT.

In addition, all participants in the ARTS MARTIAL must have signed a special waiver of liability stating that they are aware of the dangers and assume upon themselves the liability in case of injury. All minors must have their waiver signed by their parent or a guardian.

WAR -- an inter-KINGDOM EVENT, usually a CAMPING EVENT, with field battles, woods battles, and other kinds of FIGHTING. Wars also often include arts and sciences competitions and merchants' fairs.

They always include much socializing. The oldest and biggest war is the Pennsic War between the MIDDLE and EAST KINGDOMS which is held in Pennsylvania on the third weekend in August. Many people from throughout the KNOWN WORLD come to participate.

WARGAMING -- see GAMING.

WARRANT -- an official paper confirming a person in an office and making them an official, as opposed to acting, OFFICER. The OFFICER is then responsible for the tasks assigned to his or her office and also to his or her higher level superiors. Warrants usually are issued with an expiration date, though a person may sometimes be rewarranted if they perform their job well and want to continue in their office.

WARRIORS AND WARLORDS (WW, "dub-dub") – the EVENT sponsored jointly by the BARONIES of Jararvellir and Nordskogen that is the premiere CAMPING EVENT of NORTHSHIELD. It is held the first full weekend after July 4th. As the name implies, this EVENT specially features all of the ARTS MARTIAL. However, the WAR and/or MELEE version of these arts (rather than the individual or TOURNEY version) is what is stressed at this EVENT. In addition, there are all kinds of arts and sciences activities as well as an excellent MERCHANTS' ROW. This EVENT generally gets the largest turnout of any NORTHSHIELD EVENT.

WEBMINISTER – person responsible for maintaining the content of an SCA page or pages on the World Wide Web. In NORTHSHIELD, the KINGDOM WEBMINISTER is a DEPUTY of the KINGDOM CHRONICLER and is not a GREAT OFFICER.

WEST -- the Kingdom which consists of the states of Alaska, northern California, Nevada, Japan, Korea, and the Pacific Rim. This KINGDOM contains three PRINCIPALITIES: CYNAGUA, MISTS, and OERTHA.

WESTERN REGION (of NORTHSHIELD) – see PLAINS REGION.

WET -- adjective used to describe SITES or EVENTS where alcohol is allowed. See also DAMP and DRY.

WETSU -- a substitute for Hurrah originated by the DARK HORDE.

WHITE BELT -- 1) one of the insignia of rank which a KNIGHT and nobody else may wear. A MISTRESS/MASTER-AT-ARMS wears a white baldric (a white belt worn over the right shoulder). 2) a slang term for KNIGHT.

WHITE OWLE – see AWARD OF THE WHITE OWLE.

WHITE SCARF – A member of the ORDER OF THE WHITE SCARF.

WOODLANDS REGION – the eastern region of NORTHSHIELD that consists of Wisconsin and the Upper Peninsula of Michigan.

ZENITH SCHOOL OF PAGES -- a MIDDLE KINGDOM organization for educating new SCA members. The school especially tries to reach young people under the age of 18.